

WEB BASED DIGITAL STORYTELLING COMPETITION APPLICATION

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WEB BASED DIGITAL STORYTELLING COMPETITION APPLICATION

**A report submitted to the Dean Graduate School
In partial fulfillment of the requirement for the degree
Master of Science (Information Technology)
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By

Ahmed Ali Otman Mohamed

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ABSTRACT

The main purpose of this study is to design online application for the digital storytelling competition for secondary school students and teachers. The prototype which developed and executed by PHP language for secondary school students and teachers were presented and tested by using methods and usability test in order to get know the percentage of the system acceptability. The application of the online technologies in this study allows the participants to compete and evaluate through web based competition.

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Ahmed Ali Otman Mohamed 12 April, 2009.

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CHAPTER ONE

INTRODUCTION

This chapter presents the purpose of this project that is a web based digital storytelling competition application for the secondary school students and teachers, with detail of the background, furthermore. Discussion about the problem of study, research question, objectives, scope of the project and project significance are also available.

1.0 BACKGROUND

Accessing information on the internet has become easier and which is being used for the improvement of web based application. In order to have free access to web, there are tools that are variously used for the easy access in connecting to the data base. These tools are in form of software. The kind of data that could be accessed by these tools are: legacy data, computer software application, e-mail, faxes, and documents, etc.

One supporting evidence of web based access tools can be found in the John and Michael study (1999). The scholars conducted a research on the application which appears on the internet network and which can be referred to as online application. Nonetheless, as the scholars pointed out, there are sharp distinction between online application and the standard WWW application in term of the nature of information that is available to the user and the manner of retrieving data. In the same vein, in the position of Takashi and Liang (1997), online application is referred to as that mode of application used in disseminating information to end users. This is not limited to information dissemination,

The contents of
the thesis is for
internal user
only

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